



## HIGH JUMP CHALLENGE & MASTERS GATE JUMPING CHALLENGE

### TERMS AND CONDITIONS

- Rider may ride only one horse in the class and must have third party insurance for this horse.
- Horses (or ponies) must be over 4 years of age and have current vaccination forms.
- All riders must wear approved skullcaps (SEI PAS 015, BSEN 1384 or Snell E2001) and should wear fawn, cream or white jodhpurs, white or pale coloured shirts and show jackets. BE approved body protectors are allowed but not compulsory.
- Entry fee to be paid before entering arena (entry = 1 life).
- One extra 'life' may be pre purchased.
- Once entered arena each combination is allowed to jump the warm up fence (not penalised if knocked down) before attempting the high jump/gate in each of the rounds.
- If high jump/gate is stopped at or knocked down a 'life' is lost and the rider has the opportunity to use an additional life (pre purchased) or pay for another life, or remove their saddle/a piece of clothing and re attempt the fence.
- If on second attempt the high jump is knocked down or stopped at the combination must retire.
- If the fence is cleared the combination can continue to compete, and the rider can then re-instate their saddle/clothing.
- The judges' decision is final and they may disqualify any rider at any stage for dangerous riding, inappropriate behaviour, misuse of the whip or spurs, ill treatment of the horse or if in their opinion the horse is lame, sick or exhausted.
- The Organising Committee has the right to change or amend the competition and rules at any time.
- By entering the class, riders agree for any photographs, or videos taken during the competition to be used in future editorials, marketing etc.